Kumar H

Android Developer, 6+ years experience
Bengaluru, India
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Highly skilled and motivated mobile application developer having more than half a decade of experience in designing, developing, and deploying innovative and user-friendly mobile applications for both iOS and Android platforms in Swift and Kotlin(Java). Demonstrates expertise in full software development lifecycle, from concept to deployment, along with a strong understanding of software design principles, mobile UI/UX, and backend integration. Proven ability to collaborate effectively with cross-functional teams and deliver high-quality code within deadlines

INDUSTRIES: Banking, Finance, Communications and Media

TECHNICAL SKILLS

• Java	6 years & 5 months
• Kotlin	6 years & 5 months
• Android Studio	6 years
• Jetpack libraries	6 years
• Swift	4 years

PROJECT DETAILS

• ARV

Project Description: The Digital Wallet is part of Digital Corporate Identification that provides a secured channel built for the Authorized Signatories of the Corporations to store and use the National ID, Corporate Power of Attorney, and Digital signature as 1 single cryptographic record in any Corporate Financial transactions with Banks. ● The Identity Wallet is built as part of the Digital Corporate Identification system that solves the problem of the long paper trail required for the Corporate KYC process at Banks. Standards are defined by the Electronic Transactions Development Agency and Financial Policy guidelines stated by the Bank of Thailand
Responsibilities: Create and design the new screen and its functionalities. ● Deliver the build-in Firebase app distribution for testing and process further for Android Play Store release versions. ● Fix the Production bugs and do hotfixes for release builds. ● Improving the existing flows for user performance UI updates and performance improvement Making the response screen design for different sizes of mobiles ● Writing Unit test cases using Mockito and Junit Integrated Firebase
Technologies: JAVA, KOTLIN
Industry: Banking

• BANKING APPLICATION- HSBC

Project Description: ● Part of the Design and development team for new features. ● Worked on fixing real-time issues of the user, analysis of the code, and finding the root cause using Splunk. and part of the delivery team for release version maintenance. ● Followed Agile methodology in the project and scrum process. ● PR and MR process and review and approval for code commits.
Responsibilities: Worked with the team of POD, which was assigned to take care of Production bugs and issues raised by the customer
Technologies: AGILE
Industry: Finance

• HULLO- CONNECT AND COMMUNICATE

Project Description: Get referrals of any kind from trusted users and connect the people using the Hullo application. Keep track of intros given & received so you can feel good about the difference you're making. Embed voice and video calls using Twilio(WebRTC-powered) for single and group calling. Audio management for speakers and Bluetooth devices. Message chatting using Firebase cloud messaging. Use multiple profiles to represent yourself in the right context

Responsibilities: Create and design the new screen and its functionalities. ● Fix the Production bugs and do hotfixes for release builds. ● Improving the existing flows for user performance UI updates and performance improvement Making the response screen design for different sizes of mobiles ● Writing Unit test cases using Mockito and Junit Integrated Firebase ● Crashlytics for identification of Crash issues. ● Integrated Dynamic link for navigating to video calls, or accept invites using Firebase deep linking.

Technologies: FIREBASE

Industry: Communications and Media

• PLAYDATE-SECURE CHATS FOR KIDS

Project Description: Secure video calls and chatting for kids! Parents add each other and give kids permission to have virtual Playdates. Made by Parents for our Kids... ● Video Calls: After Parents approve of each other, Kids can have a peer-to-peer video. ● Filters and Stickers: Kid-friendly stickers, masks, and effects to make calls more fun! ● Shared Whiteboard: Kids can draw together and make creative designs. ● Stress Free: Parents can see recordings of Playdate sessions immediately to check for inappropriate content or just take part in their Kids' fun

Responsibilities: Create and design the new screen and its functionalities. ● Fix the Production bugs and do hotfixes for release builds. ● Improving the existing flows for user performance UI updates and performance improvement Making the response screen design for different sizes of mobiles ● Writing Unit test cases using Mockito and Junit Integrated Firebase ● Crashlytics for identification of Crash issues

Technologies: JAVA, KOTLIN

Industry: Communications and Media

EMPLOYMENT HISTORY

• Team Lead March-2017 - May-2023

Description: Worked as a Team Lead, lead projects and handled the junior devs

CERTIFICATION

• AGILE by AGILE SOFTWARE DEVELOPMENT 2022

EDUCATION

• Masters degree in Computer Science from UVCE 2014 - 2017

LANGUAGES

• English - advanced

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