ABHISHEK J A

FullStack DEVELOPER, 5+ years experience
Indore, India
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Full Stack Developer with over 5+ years of hands-on experience building dynamic, user-friendly web applications. Skilled in core UI technologies including JavaScript, jQuery, HTML5, and CSS3, with a solid track record of delivering clean, maintainable code. Experienced in working with modern libraries and frameworks such as React, Redux, Redux-Saga, React-Bootstrap, and Material UI to build responsive, high-performance front ends. Proficient in using Git for version control and collaborating effectively in agile teams. Strong analytical and problem-solving skills, with the ability to quickly learn new tools and technologies as needed. Passionate about writing efficient, well-structured code and continuously improving both user experience and development workflows.

INDUSTRIES: Gaming, Software and Platforms

TECHNICAL SKILLS

• Type script	5 years
• React	5 years
• Node js	5 years
• MERN	5 years
• AWS	5 years
• HTML	5 years
• MySQL	4 years
• Bootstrap	3 years

SOFT SKILLS

Critical thinking, Problem-solving

PROJECT DETAILS

• Multiplayer Gaming Website

Project Description: Fast Aim is a cutting edge gaming PWA developed with React Redux, featuring stunning WebGL graphics for immersive 3D experiences. With cross-platform compatibility and optimized performance, it sets new standards in front-end gaming.
Responsibilities: Design, develop, and maintain the frontend architecture of the "Fast Aim" gaming PWA using React.js, TypeScript, and JavaScript. Ensure seamless integration with the backend via Socket.io for real-time multiplayer functionalities. Build responsive user interfaces with cross-platform compatibility, optimizing for various devices and screen sizes. Implement best practices for performance optimization to ensure smooth gameplay, leveraging WebGL for high-quality 3D graphics. Work closely with UX/UI designers to translate design mockups into functional, pixel-perfect interfaces. Collaborate with backend developers to integrate APIs, WebSocket connections, and ensure real-time data synchronization
Technologies: TypeScript, JavaScript, React.js,NodeJS, Socket.io, Web3
Industry: Gaming

• Cross-Functional Data Management

Project Description: Led front-end development of Make Notion, a full-stack management system, establishing a mono repo and designing an intuitive UI for CRUD operations. Enhanced user experience with Excel data integration, reducing errors by 30% and optimizing code for a 20% reduction in page load times, collaborating across teams for seamless user experience.

Responsibilities: Spearhead the frontend architecture of the "Make Notion" management system, using TypeScript and React.js to create a robust, scalable structure. Establish a mono repo setup to streamline code management and collaboration across multiple teams. Design and develop an intuitive and user-friendly UI for efficient CRUD (Create, Read, Update, Delete) operations on product transaction data. Ensure the UI is responsive, accessible, and optimized for various devices and browsers. Optimize frontend code to reduce page load times by 20%, ensuring a smooth and fast user experience. Continuously monitor and fine-tune performance, addressing any bottlenecks or issues.

Technologies: TypeScript, JavaScript, Next JS, React.js, Nodejs

Industry: Software and Platforms

• Multiplayer Mobile Gaming App

Project Description: Key role in optimizing ManOnAndroid gaming app for iOS using React Native, reducing bugs by 25% and achieving cross-platform compatibility. Rigorous testing across iOS versions led to a 15% increase in user retention, with code optimizations resulting in a 20% reduction in loading times.

Responsibilities: Optimize the frontend architecture of the "ManOnAndroid" gaming app using TypeScript, JavaScript, and React.js, with a focus on cross-platform compatibility. Ensure seamless integration with React Native for efficient development on iOS and Android platforms. Identify and fix bugs in the iOS version of the app, achieving a 25% reduction in reported issues. Implement rigorous testing and quality assurance processes to maintain app stability across different iOS versions. Collaborate with backend developers to integrate real-time multiplayer features and ensure smooth data flow. Work closely with designers to translate visual concepts into functional and engaging user interfaces.

Technologies: TypeScript, JavaScript, React.js, Next JS, Node JS

Industry: Gaming

EDUCATION

• Bachelors degree in B.Tech Electrical engineering from Jorhat Engg College 2017 - 2021

LANGUAGES

• English - advanced

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