Aldaya M

Flutter Developer, 4+ years experience
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I am a Flutter Developer and Data/AI Engineer with over 4 years of experience building high-performance mobile apps and data-driven solutions. I focus on clean architecture, system analysis, and AI innovation to deliver scalable and reliable products. My expertise includes cross-platform Flutter apps with real-time features, ERP and system integrations, and data/AI pipelines with RAG, LLMs, and automation. I have improved app performance, increased user engagement with real-time features, and streamlined decision-making through data solutions. Skilled in Flutter, Dart, Firebase, Python, SQL, and cloud/CI/CD tools, I combine technical depth with clear communication to achieve results.

INDUSTRIES: Health care, Management Software

TECHNICAL SKILLS

• Git	5 years
• Swagger	5 years
• Postman	5 years
• REST APIs	5 years & 3 months
• Third party Integration	4 years & 5 months
• SDLC	4 years & 2 months
• Clean Architecture	4 years
• Flutter & Dart	4 years & 3 months
• SOLID	4 years & 7 months
• Custom module development	3 years & 2 months
• MVVM	3 years
• Agile SCRUM	3 years & 5 months
• Firebase	3 years
• Jira	3 years
• bloc	2 years
• CI CD process	2 years
• Unit Testing	2 years
• GetX	2 years
• UX design	2 years
• Python	2 years
• TDD	1 years
• Widget Testing	1 years
• provider	1 years
• Animation	1 years
• Java	1 years & 4 months
• Data Pipelines	1 years
• Azure Boards	1 years
• Data Engineer	1 years
• GCP	1 years
• C#	1 years
• Data Warehousing	5 months

• ASP. Net Core	6 months
• AWS	5 months
• Riverpod	5 months

SOFT SKILLS

attention to details, Teamwork, Leadership – I can take initiative, guide junior developers, and keep projects on track., Problem-solving, adaptability

PROJECT DETAILS

• Ployify Health November-2023 - March-2024

Project Description: The app is a comprehensive fitness platform that offers personalized workout plans targeting specific muscle groups. In addition to exercise routines, the app provides nutritional guidance, offering meal suggestions with detailed ingredients and calorie counts. Users can track their progress, set fitness goals, and monitor their daily caloric intake. The app also includes features such as workout reminders, progress tracking charts, and tips for optimizing performance, making it a complete tool for anyone looking to improve their fitness and health.

Responsibilities: I developed a flexible question system using design patterns to support multiple question types and ensure future scalability. I also customized the video play/pause button and modified the video library to enhance the overall UI/UX. Additionally, I improved the calendar component by adapting the original library to better match the design and enhance usability. Beyond UI improvements, I implemented key features such as mental health tracking, detailed statistics, achievements, rewards, and personalized meal plans, delivering a more engaging and user-focused experience.

Technologies: Flutter , Firebase

Industry: Health care

Link: https://drive.google.com/drive/folders/1OppOy7ZhsksYCP7XLvVJ4NGS_Jwqli1S

• Alyosuf Project (QMS ISO 9001) March-2023 - June-2024

Project Description: Al-Youssef Project is a desktop and mobile application that digitizes document management, transitioning from paper-based processes while ensuring compliance with ISO 9001 standards. The system allows users to create and manage dynamic processes, enabling documents to flow through structured workflows. It manages roles, sections, and warehouses, ensuring that access to documents and specific fields is role-based. The desktop app streamlines document handling, process management, statistics, and archives to enhance decision-making. In the warehouse module, products with low stock levels are visually highlighted for easy identification. The mobile app allows managers to receive and approve material purchase requests instantly, converting them into purchase documents for seamless procurement.

Responsibilities: I implemented process management with automated workflows that significantly reduced document processing time. I collaborated on developing a structured role-based access system to ensure granular control over documents, sections, processes, and even specific fields. Additionally, I contributed to building a smart PDF printing solution using Reflection and the Visitor pattern, which reduced code duplication and enhanced flexibility in document rendering. To further support decision-making, I added scalable and generic statistics as well as archiving features for improved record management. Finally, I integrated a warehouse view with stock-level indicators to visually highlight low-stock products and improve inventory oversight.

Technologies: Flutter

Industry: Management Software

Link: https://drive.google.com/drive/folders/1S3Jyg9dksRh93uFCcmx0SWrV7CJ2eavJ

EMPLOYMENT HISTORY

• Data Engineer July-2024 - August-2025

Description: Preprocessed over 100,000 hours of multilingual audio data, improving Text-to-Speech (TTS) model quality by 30% through normalization, noise removal, and speaker diarization. • Executed ASR and fuzzy matching on 25+ datasets, achieving 99% transcription accuracy and enhancing overall dataset quality for AI training. • Developed scalable data ingestion pipelines using Python, Selenium, and BeautifulSoup for efficient web and YouTube data extraction, expanding dataset volume by 200+ hours. • Engineered multiprocessing-based data pipelines, accelerating processing time by over 50% on terabyte-scale datasets. • Leveraged Prompt Engineering to utilize LLM capabilities for automated data validation tasks, such as verifying audio cutoffs and speaker counts. • Collaborated with ML engineers and researchers to optimize data transformation and quality control workflows.

• Flutter Developer July-2023 - September-2024

Y_TECH

Description: • Architected a scalable PDA system for 300+ sales agents, supporting anticipated growth, and enhanced app stability and UX to increase productivity by ~30%. • Optimized startup time, offline performance, and ASL Web sync -part of the company's ERP ecosystem- reducing data sync errors by 95%. • Led the refactor of selling features in the POS system, improving code scalability and maintainability by 85% for an app supporting a large user base in production. • Oversaw Play Store releases and Windows updates via Azure pipeline, ensuring stable deployments. • Integrated advanced error monitoring with Sentry and custom logs, reducing resolution time by 80%. • Translated business requirements into actionable UX through stakeholder analysis and documentation. • Directed sprint planning and delivery using Scrum, aligning features with user needs and business goals.

• Flutter Developer January-2022 - July-2023

Future Code

Description: • Engineered 4 scalable mobile apps for tracking, real estate, and chat, improving performance and maintainability by 60%. • Enhanced UX with custom widgets, deep linking, and background services, increasing engagement by 20%. • Implemented advanced state management using BLoC and GetX and integrated Firebase, reducing development time by 30%. • Integrated real-time communication features using WebSockets and MQTT, boosting application responsiveness by 25% for chat and live-tracking apps. • Collaborated directly with clients to gather requirements and align app features with business needs. • Analyzed and improved HelpCo workflows, reducing manual effort for dental orders by 85%.

EDUCATION

• Bachelors degree in Softare Engineer from Damascus University 2018 - 2023

LANGUAGES

• English - advanced

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