Khan M

Fullstack Engineer, 2+ years experience
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I am an adaptive and results-oriented Full Stack Developer who leverages his comprehensive programming skill sets and artistic background to create products and experiences that delight users. I love learning about new technologies and frameworks to create compelling and innovative software.

INDUSTRIES: Software and Platforms

TECHNICAL SKILLS

• JavaScript ES6	1 years & 10 months
• Kotlin	1 years & 10 months
• Spring Boot	1 years & 10 months
• PostgreSQL	1 years & 10 months
• Express	1 years & 10 months
• Node.js	1 years & 10 months
• TypeScript	1 years & 10 months
• Docker	1 years & 7 months
• Git	1 years
• Python	1 years
• Angular	1 years & 10 months
• Java	1 years & 10 months
• React	1 years & 7 months
• Bootstrap	1 years & 10 months

SOFT SKILLS

Communication, collaboration, teamwork, Documentation, Organization

PROJECT DETAILS

• Conway's Game of Life — October-2023 - October-2023

Project Description: A frontend web app that simulates Conway's Game of Life. A user can generate a "colony" and watch simulations of the generations.
Responsibilities: I designed the frontend UI and created the functional code that simulates Conway's Game of Life according to its rules.
Technologies: HTML, CSS, Javascript
Industry: Software and Platforms
Link: https://neo-game-of-life.netlify.app

• Trello React Clone — November-2020 - November-2020

Project Description: A React frontend mockup of Trello. This is supposed to be a frontend prototype so it is currently not connected to any backend service.
Responsibilities: I designed the frontend UI and coded the project in React while following React standards.
Technologies: React, Javascript
Industry: Software and Platforms
Link: https://neo-todo-react.netlify.app

• Spotify Web Visualizer August-2021 - March-2022

Project Description: A Fullstack project that leverages the Spotify web API to create a web app where if you play a song, the web app will generate shapes and images that go along with the song notes. This was my senior thesis project in college. This is not live but the repository is on Github on running locally.
Responsibilities: I engineered the Node.js backend to connect to the Spotify Web API and created the frontend app to use the Spotify Web API data for a song in order to display figures of different shapes, sizes, and colors and images to go along with each note as defined in the Spotify API.
Technologies: React, Node.js, Express, JavaScript
Industry: Software and Platforms
Link: https://github.com/mskNeo/spotify-web-visualizer

EMPLOYMENT HISTORY

• Associate software engineer Associate software engineer - August-2022

Description: I developed new features in the frontend and backend. I worked on Angular and React web apps as well as Java Spring Boot and Kotlin Quarkus microservices. I also was a part of 40+ project releases for different products where I coordinated with release managers to check in code or provide support if releases are failing. I fixed bugs in our web apps, APIs, and backend services. I collaborated and coordinated with product managers, UI/UX designers, and other engineers to carry out project development. I also was in charge of knowledge sharing and engineering documentation for our team to keep track of best practices, organizational and engineering workflows, etc. I resolved 5+ production issues through debugging with analytics and in the backend, as well as implementing integration and automated test coverage on everything I touched to make our products and systems robust.

• Software Engineer Intern Software Engineer Intern - June-2021

Zwift
Description: I developed a full stack project in Angular, Java Spring Boot, and PostgreSQL. The project was to create an auditing API to track employee transactions that affect a user's progress in the Zwift App.

• Software Engineer Intern Software Engineer Intern - December-2020

EcoSync
Description: I developed a full stack project in Node.js and React, as well as using the Google Cloud Platform (Firebase DB and Firebase Cloud Functions) to query an API that contained temperature data from the company's sensors in their clients' buildings and store this data into a separate database to be fetched and displayed to users in an intuitive frontend UI. I created the backend and automated data retrieval and storage, as well as the React UI that displayed all the information for each building and room.

EDUCATION

• Bachelors degree in Computing and the Arts from Yale University 2018 - 2022

LANGUAGES

• English - native

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